

controllably driving the audio source;

utilizing a control system to cue a user; and

monitoring the plurality of electronic drum pads as they are played by a user in response

to said cue.

58. An interactive musical arcade apparatus comprising:

a cabinet having an entrance and a [suitably] small footprint suitable for use in an arcade environment;

a plurality of electronic drum pads;

an audio source; and

a control system for receiving inputs from the electronic drum pads and for controllably driving the audio source.

59. An interactive musical arcade game apparatus comprising:

a cabinet having an entrance [and a suitably small footprint];

a first user controlled musical input source;

an audio source; and

a control system for receiving inputs from the first user controlled musical input source and for controllably driving the audio source.

Remarks

The present amendment replies to the Official Action mailed February 22, 1999. That action rejected claims 49-52 and 58-60 as being indefinite under 35 U.S.C. 112 second paragraph. Claims 49-55, 58 and 59 were rejected under the judicially created doctrine of obviousness-type double patenting over claims of U.S. Patent No. 5,739,457. Claims 37-48 were